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M.SC. THESIS - 64 BIT APPLICATION DEVELOPMENT

DO YOU WANT TO DEVELOP APPLICATIONS FOR MULTI-CORE PROCESSOR AND 64-BIT SYSTEMS?

DO YOU WANT TO BE PART OF THE FUTURE GENERATION OF SIMULATION SYSTEMS?

DO YOU WANT TO BE PART OF AN INTERNATIONAL, MULTI-CULTURAL SOFTWARE DEVELOPMENT COMPANY?

IF YOU ANSWER ANY OF THESE QUESTIONS YES, PLEASE KEEP READING!

JOB DESCRIPTION

We are searching for a talented and motivated student who is willing to study the requirements and best practices for porting 32-bit applications to 64-bit, identify pain points and optimize the architecture to take full advantage of multi-core processors.

- Porting C++ into Visual C++/C# in the Microsoft .NET Framework
- Testing and implementing 64-bit architecture

REQUIREMENTS

- You are at the end of your studies in Computer Science
- You are fluent in C++. Knowledge on Borland and Visual Studio is considered an advantage.

WE OFFER

- A great working environment and the latest tools to perform your work
- Training and education, leading up to the possibility to become a Microsoft Certified Application Developer

MORE INFORMATION

For more information, please contact Ricardo Velez, tel. 040 5936434. Please send your application, CV and contact information to career@visualcomponents.com. The final application deadline for this position is 15.03.2010.

Visual Components Oy is a world leading 3D simulation and visualization software specialist. With a new generation of simulation products Visual Components offers machine builders, system integrators and companies using complex turnkey manufacturing solutions a simple, quick and highly cost effective way to build and simulate their complete production lines. Now with the help of 3D simulation, it is possible for industrial firms to implement new production lines faster and more cost effectively with improved profitability. Visual Components Oy was established in 1999 and operates from Espoo, Finland with the support of a global partner network.